Day 1 : 21/10/2023

Backend technology -🡪 Java and connecting database using JDBC.

Java

Core Java

J2SE J2EE J2ME

JavaSE JavaEE JavaME

JSE JEE JME

Java Standard Edition Java Enterprise Edition Java Micro Edition

Desktop application Servlet and JSP : web application

Console base application We will teach how to create

Basic Java Programming Rest API

OOPs Concept those rest api we will

Object, call in angular

Class, maven build tools

Exception handling

Collection Framework with Data structure

JDBC topic to connect MySQL

Java8(Lambda Expression and Stream API)

and 11 and 15

Regex

Java 22

Intro to Mongo DB

No SQL Database

Using Java we can connect to database using

1. JDBC
2. ORM -🡪 Hibernate and JPA.
3. Using Core Java, Servlet /JSP we can use JDBC or Hibernate or JPA.
4. Spring Framework we can use JDBC or Hibernate or JPA.
5. In Spring boot JDBC or JPA or Spring Data.

Phase 3 or Course 3

Spring framework and Spring boot

Junit 5 testing tool

Course 4 : Testing and deployment

Testing

TestNG, Selenium,

Docker, CI and CD using Jenkin, Overview of AWS

In AWS we will teach you how to deploy application in EC2 instance using Docker with CI and CD tool ie Jenkin

Frontend -🡪 angular

Backend 🡪 spring boot

Database -🡪 MySQL

Day 2 : 22/10/2023

Java : Java is pure object oriented and platform independent programming language.

Java develop in nov 1995. The initial name of java is Oak.

Version of Java

Java 1.0,1.1,1.2 7, 8,9,11,15 22

Java is an open source.

From java 11 onward java is not open source.

Java was belong to sun micro system

Now it is part of oracle.

Oops

object : object is any real world entity. Example

property or state or variable -🡪 have 🡪 variable, fields etc

name, age, weight, height, colour etc.

int, float, char, double, string etc.

Person

Behaviour or function or methods -🡪 do/does 🡪 function or methods.

Teaching(), sleeping(),talking(), typing(), etc

Bank

Animal

Car

Customer

class : blue print of object or template of object or user defined data type which help to describe the object.

Syntax of class

class ClassName {

fields or variable declaration

method or function declaration

}

class Demo {

main method : pre defined methods.

}

Class name must follow pascal naming

1. If class contains one world first letter upper case.
2. If class contains more than one world each world first letter upper case.

Syntax to write method in java

returnType methodName(parameterList) {

Method body;

}

void display() {

}

Method name is display no passing parameter and no return type.

void add(int x, int y) {

}

Method name is add. We need to pass two parameter of type int but no return type.

String sayHello(String name) {

return “Welcome user “+name;

}

Method name is sayHello. Need to pass one parameter of type string and return string value

In java all method must part of class.

class Test {

public static void main(String args[]) {

System.out.println(“Welcome to Java”);

}

}

Method name and variable name must be follow camel naming rules.

1. If variable name or method name one world. Then it must be in lower case. Like main(), sleeping(), display(), read() etc and id, name,salary etc.
2. If variable name or method name more than one world then from second world first letter upper case like displayInfo(), calSalary(), empId, etc.

Data types : Data type is a type of data which tells what data type data it can hold.

a=10; python

var b=20; js

let c:number =30; ts

datatype variableName;

datatype variableName=value;

In java data types are divided into two types.

1. Primitive data types :it is use to store only value

8 types

1. byte 1 byte -128 to 127
2. short 2 byte
3. int 4 byte
4. long 8 byte

without decimal point

1. float 4 byte
2. double 8 byte

with decimal point

1. char 2 byte in single character
2. boolean 1 bit true or false value

Operator :

1. arithmetic operator : +, -, \*, /, %
2. logical operator : &&, ||, !
3. conditional operator : >, <, >=, <=, ==, !=
4. assignment operator =
5. increment and decrement operator : ++, --

if statement

1. simple if
2. if else
3. if else if
4. switch statement

syntax of switch statement

int label =1;

switch(variableName) { variable type must be int, char or string in java.

case 1:block1

break;

case 2:block12

break;

case 3:block3

break;

case 4:block4

break;

default : default block ;

break;

}

1. Non primitive or reference data types. : it is use to store value as well as reference of another data types.